



# SECONDARY STATE HOCKEY GALA DAY

Wednesday 28 February 2024

**Macarthur Regional Hockey Centre**

Lot 1 Millwood Ave, Narellan NSW 2567

## PLAYING RULES and DRAW



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## PLAYING RULES

All matches will be played in **30-minute time slots**. Teams toss at the start of the game for playing direction, **2 x 12 minute halves**. **1min half time break**. The ground clock will be started at the beginning of each game so that all games run to time. A long hooter will indicate the end of the game.

A **5 minute break between games** has been built into the draw. The **winning team** has the responsibility of sending the score sheet to the convenor in the clubhouse immediately after each game. If no score sheet is returned a nil-all draw will be recorded.

### **BARBARIAN TEAMS cannot progress through to the Semi Finals**

All games are played under the current rules of Hockey as stipulated by FIH, with the following exceptions:

- Maximum of 6 players on the field at any time.
- No Goal keepers or team goal tending. (Only one player in front of goals with stick on the ground)
- A goal is awarded for the deliberate use of the foot by a defender in front of the goal. The ball must be on the ground when contacting the foot otherwise the ball has been lifted in a dangerous manner.
- Barriers down one side (as used in indoor) will allow continuous play.
- **Due to the reduced size of the field there will be no hitting, flicks, slings, slaps or tomahawks permitted.**
- **JINKING is ALLOWED – ankle height**
- All penalties awarded inside the Quarter will be taken from one metre outside the area. (there will be no penalty corners). A penalty push is required.
- A ball put over the back line by a defender will result in a Long Corner from ½ way, being awarded to the attacking team.
- An 18 yard Push (quarter-line) will be awarded to the defending team in all other cases.
- Goals can only be scored from inside the quarter.
- Opponents must be a minimum of 4 metres from the ball. (normally 5 when hitting is permitted)
- Deliberate interference of a penalty push to slow down the play will result in an initial warning followed by a 2 minute sinbin behind the goal if it happens again – *Referee discretion*

All general rules will apply.

## GENERAL

- All fields are of synthetic surface, requiring watering from time to time. Entry to the playing fields **MUST be THROUGH THE GATE. Players and coaches must not jump the fence to gain access to the fields.**
- Each school is responsible for its own basic first aid requirements. However, a first aid officer will be in attendance should more serious injuries occur.
- There will be no designated lunch time – each team will need to check the draw for an appropriate time. A limited canteen will be operating on the day ie. cold drinks, ice blocks, lollies, potato chips
- It helps greatly if all teams are at the Hockey Centre by 8:30 for a short briefing and a prompt start at 9:00am. The draw is very tight and there are forfeiture penalties for teams who arrive late to games.
- **The current forecast for Wednesday 28 February is showers with a top of 26°. The gala day WILL go ahead based on this forecast. The fields are ALL WEATHER FIELDS & can cope with showers/rain periods.**
- A Disputes and Disciplinary Committee comprising the Convenor and two appointed team coaches will deal with any queries regarding rules and discipline breaches.
- Please be efficient at the changeover between games.

**A reminder that all field players must wear both a mouthguard and shin pads whilst playing, under Hockey NSW rules (State Championships: rule 6.6)**

## CSSA REPRESENTATIVE TEAM SELECTION

- All students contending selection for the CSSA Hockey Teams (both boys and girls) **MUST** obtain a coloured bib from the convenor before commencement of the first game. This must be worn during games for ease of identification.
- Only those players with a coloured bib will be considered eligible for selection by the selectors.
- The CSSA Hockey Teams will be announced within 24hrs of the State Hockey Gala Day. Amanda Butterworth will notify schools via email & the teams will be posted on the CSSA website.
- Once selected, students will need to order and pay for a CSSA Representative Uniform on-line at [www.cssa.net.au](http://www.cssa.net.au)
- Please note that uniforms must be ordered by **Friday 12 April 2024** to ensure delivery direct to you.

**Goalkeeper trials will take place during the Possibles v's Probables at 12:00pm**

# CSSA Secondary State Hockey GD 2024

## OPEN GIRLS DIVISION - DRAW

All Barbarian Players report to Amanda Butterworth at 8:15am

Teams Arrive: 8:15am

Team Managers Meeting: 8:30am

OPEN GIRLS POOL A		OPEN GIRLS POOL B	
Carinya CS	CAR	Inaburra	INA
Illawarra CS	ICS	Shire CS	SHIRE
William Carey CS	WILL	Parkes CS	PARKES
Barbarian A	BAR A	Barbarian B	BAR B

25 min games: 12 min halves - change ends 1 minute half time break

Time	Field 1	Field 2
9:00 – 9:25	ICS v CAR	WILL v BAR A
9:30 – 9:55	SHIRE v INA	PARKES v BAR B
10:00 – 10:25	BAR A v ICS	CAR v WILL
10:30– 10:55	BAR B v SHIRE	INA v PARKES
11:00 – 11:25	BAR A v CAR	BAR A v CAR
11:30 – 11:55	BAR B v INA	SHIRE v PARKES
12:00 – 12:45	Possibles v Probables + Goalkeepers Trials (full field)	
1:00 – 1:25	<u>Semi-Finals 1</u> 1 <sup>st</sup> Pool A v 2 <sup>nd</sup> Pool B	<u>Semi-Finals 2</u> 1 <sup>st</sup> Pool B v 2 <sup>nd</sup> Pool A
	<i>Barbarian Teams cannot qualify for the semi finals</i>	
1:30 – 1:55	<u>Play-Offs</u> 3 <sup>rd</sup> Pool A v 3 <sup>rd</sup> Pool B	<u>Play-Offs</u> 4 <sup>th</sup> Pool A v 4 <sup>th</sup> Pool B
2:00 – 2:25	<u>Finals</u> Winner Semi-Finals 1  v Winner Semi-Finals 2	
2:40	Medal Presentation	

## CSSA Secondary State Hockey GD 2024 OPEN BOYS DIVISION - DRAW

Teams Arrive: 8:15am

Team Managers Meeting: 8:30am

OPEN BOYS	
Inaburra	INA
Illawarra CS	ICS
Covenant CS	COV
Parkes CS	PARKES
Shire CS	SHIRE
William Carey CS	WILL

25 min games: 12 min halves - change ends 1 minute half time break

Time	Field 3	Field 4
9:00 – 9:25	ICS v INA	COV v WILL
9:30 – 9:55	PARKES v SHIRE	
10:00 – 10:25	COV v PARKES	WILL v INA
10:30– 10:55	ICS v SHIRE	
11:00 – 11:25	WILL v PARKES	ICS v COV
11:30 – 11:55	INA v SHIRE	
12:00 – 12:25	PARKES v INA	SHIRE v COV
12:30 – 12:55	WILL v ICS	
1:00 – 1:25	SHIRE v WILL	INA v COV
1:30 – 1:55	PARKES v ICS	
2:00 – 2:25	<u>Finals</u> 1 <sup>st</sup> Pool v 2 <sup>nd</sup> Pool	
2:40	Medal Presentation	

## Pool Games Information

Pool game points are allocated as:

<b>Win</b>	<b>3 point</b>
<b>Draw</b>	<b>2 points</b>
<b>Loss</b>	<b>1 point</b>
<b>Forfeit</b>	<b>0 points</b>

***Barbarian Teams cannot progress through to the semi finals***

If **TWO teams** finish on equal points at the end of the round robin phase, the team to progress through will be determined by:

1. **Head to Head game played in the pool game**

If there is still no clear placing, then positions will be determined by:

2. Points Differential – Points/Goals For subtract Points/Goals Against
3. Points/Goals scored Against
4. Points/Goals scores For
5. Team that scored 1<sup>st</sup> in head to head game – *if recorded*
6. Coin Toss

If **THREE teams** finish on equal points at the end of the round robin phase, the team to progress through will be determined by:

1. **Points Differential** – Points/Goals For subtract Points/Goals Against

If there is still no clear placing, then positions will be determined by:

2. Head to Head game played in the pool game
3. Points/Goals scored Against
4. Points/Goals scores For
5. Team that scored 1<sup>st</sup> in head to head game – *if recorded*
6. Coin Toss

## Semi's & Final Information

***Barbarian Teams cannot progress through to the semi finals***

Finals games will be

**25 minute games**  
12 min halves - change ends  
1 minute ½ time break

- If teams are drawn at the completion of the normal game time, a five (5) minute period of extra time will be played. If after this scores are still tied a five (5) minute 'golden goal' period will be played.
- If at the end of the golden goal period scores are still tied, one player from each team will 'drop off' the field, with this continuing every two (2) minutes until a maximum of two players remain for each team. The golden goal rule will continue to apply through the drop off period